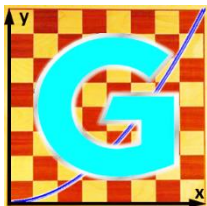


European Erasmus+ Project MathGAMES



Report about the Multiplier Event E10 (Dissemination Conference) in Bulgaria

After the publishing of the two books with collections of Math-GAMES, we started preparing the Multiplier Event E10 (Dissemination Conference) in Bulgaria.



In order to get to different audiences, we organized two events on two consecutive days (October 3 and 4, 2017) aimed not only at presenting the Math-GAMES project and the used methodologies but also to present specific game treatment, algebraic structures of various games included in the project, and how to make them applicable to mathematics training.

1. The first Teacher Training event (October 3, 2017) was attended by mathematics teachers and young programmers from Sofia, Plovdiv, Kardzhali and Haskovo.
2. The second event (October 4, 2017) was attended by University students from mathematics specialties from Sofia and Plovdiv and students with achievements and awards in the field of mathematics from Kardzhali.

Both main lecturers have scientific developments in the field of mathematics and have participated in the compilation and mathematical development of the Bulgarian part of the Math-GAMES publications.

Details of the meetings:

- The working time, incl. coffee breaks on the first day were 4 hours and on the second day 3 hours.
- Math-GAMES Methodology was presented; the algebraic structures of the 3 Bulgarian games were demonstrated with which we wanted to explain how the methodology works.
- Two games to play with the participants were prepared.
- Each participant got 1 Compendium, 1 Guidebook in Bulgarian language and 1 USB stick with the Teacher-Training-Course.
- All participants completed an on-line Evaluation Survey in Bulgarian on the [Project Math-GAMES](#) site.

Some pictures taken at the 3rd of October 2017 are following:





Some pictures taken at the 4th of October 2017 are following:

